

ARYAM SAMARIA

MULTIMEDIA ARTIST

+416 471 2890 | aryamsamaria@gmail.com | www.aryamsamaria.com

ABOUT

Detail-oriented media artist with hands-on experience in 3D development, video production, and animation. Skilled in industry-standard software including Blender, Unreal Engine, Photoshop, and TVPaint to create compelling visual narratives. Proven track record collaborating on diverse projects, from digital art to film production, with a commitment to continuous skill enhancement.

EXPERIENCE

2D Animator & Illustrator — GoodFox Films 07/2026

Toronto, Canada - Remote

- Designed and animated a 30-second stylized 2.5D parallax prologue sequence for Noctis, an independent psychological thriller starring Enrico Colantoni and Sergio Di Zio
- Created key-art style frames establishing narrative progression in a flat, high-contrast graphic style
- Built layered assets and composited the final sequence using parallax and camera pans in Blender

Multimedia Creative — Sunny Diamonds 04/2025 – 06/2025

Toronto, Canada

- Created and edited multimedia content (video, photo, 2D animation) for promotion, increasing engagement for House of Diamonds' Instagram
- Collaborated with artists and producers to deliver creative assets under tight deadlines while maintaining brand consistency

3D Artist — Chunky Brain Games (Elliot Animation) 03/2025 – 04/2025

Toronto, Canada

- Developed and optimized early-stage 3D assets (modeling and texturing) to support game prototyping and design workflows
- Collaborated with developers to ensure assets met artistic direction and technical requirements

2D Intern — Studio Eeksaurus 05/2024 – 06/2024

Mumbai, India

- Contributed to Netflix Bollywood film Kalki 2898, credited for cleanup and coloring in 2D animation sequences
- Collaborated with a multidisciplinary animation team to meet tight deadlines while maintaining high-quality output
- Developed advanced proficiency in 2D animation cleanup and coloring workflows

Freelance Designer — Smile Group 12/2023 – 01/2024

Gurugram, India

- Designed and painted custom large-scale wall art, collaborating with partner brands to create visually engaging pieces aligned with their aesthetics

Art Department Intern — Jist Media 06/2023 – 07/2023

Noida Film City, India

- Created 2D animated assets, digital wall art, and set designs using Procreate and After Effects, while supporting production through product photography and filming

EDUCATION

B.F.A., Spec. Hons. Cinema and Media Arts

York University — Toronto, Ontario

SKILLS

Software: Blender, Unreal Engine, Maya, ZBrush, Substance Painter, Marvelous Designer, Adobe Creative Suite, DaVinci Resolve, TVPaint, Procreate, Procreate Dreams

Focus Areas: 3D Modeling & Texturing, Game Asset Development, 2D Animation & Compositing, Video Editing, Concept Art, Storyboarding